

**KAMMERVERK**  
CHAMBER WORK

**O**

**DEMO**

Anna Thorvaldsdottir

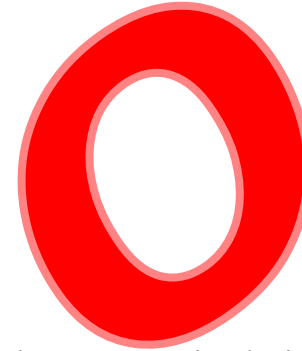
2010 © Anna Thorvaldsdottir  
Ljósritun óheimil - Copying prohibited

 **TÓNVERKAMIÐSTÖÐ**  
ICELAND MUSIC INFORMATION CENTRE

itm@mic.is | www.mic.is

**DEMO**

# Rain



## Performance notes:

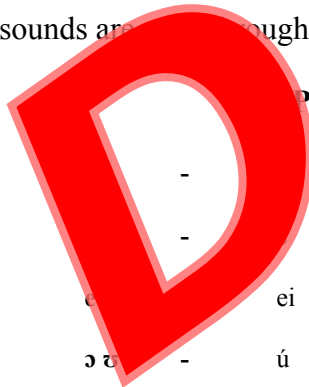
The electronic part of this piece is in the form of a pre-prepared sound structure from a CD that accompanies the instruments. A stereo version of the part comes with the score for rehearsal. Time cues are given in the score for performers to synchronize their performance to the electronics, but furthermore, verbal cues are written in the score for the instruments. Listening for cues. *Performers are encouraged to write their own cues with regards to the electronic sounds and what they portray.*

## Voice

## Use of sounds and vowels:

*Think of each vowel and its sound as being its own word with its own meaning.*

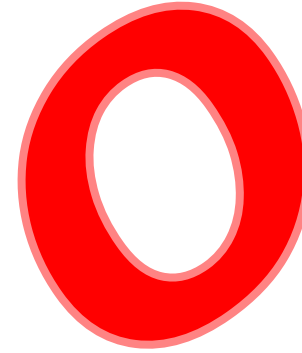
Vowels/sounds are used throughout the piece. Sources: Vowel sounds are written using the IPA (International phonetic alphabet).



IPA as written in score - Vowels as they would be projected in Icelandic

-	i	-	í	ʊð	-	ö
-	ɔ	-	o	ʊ	-	u
e	ei	-	ó	ai	-	æ
ɔ	ú					

Consonants: s



### Flute

move between overtones

ord.

: Softly move between the overtones of the fundamental pitches, written in a soft dynamic.

t.r.

**f** : Key click with tongue ram.

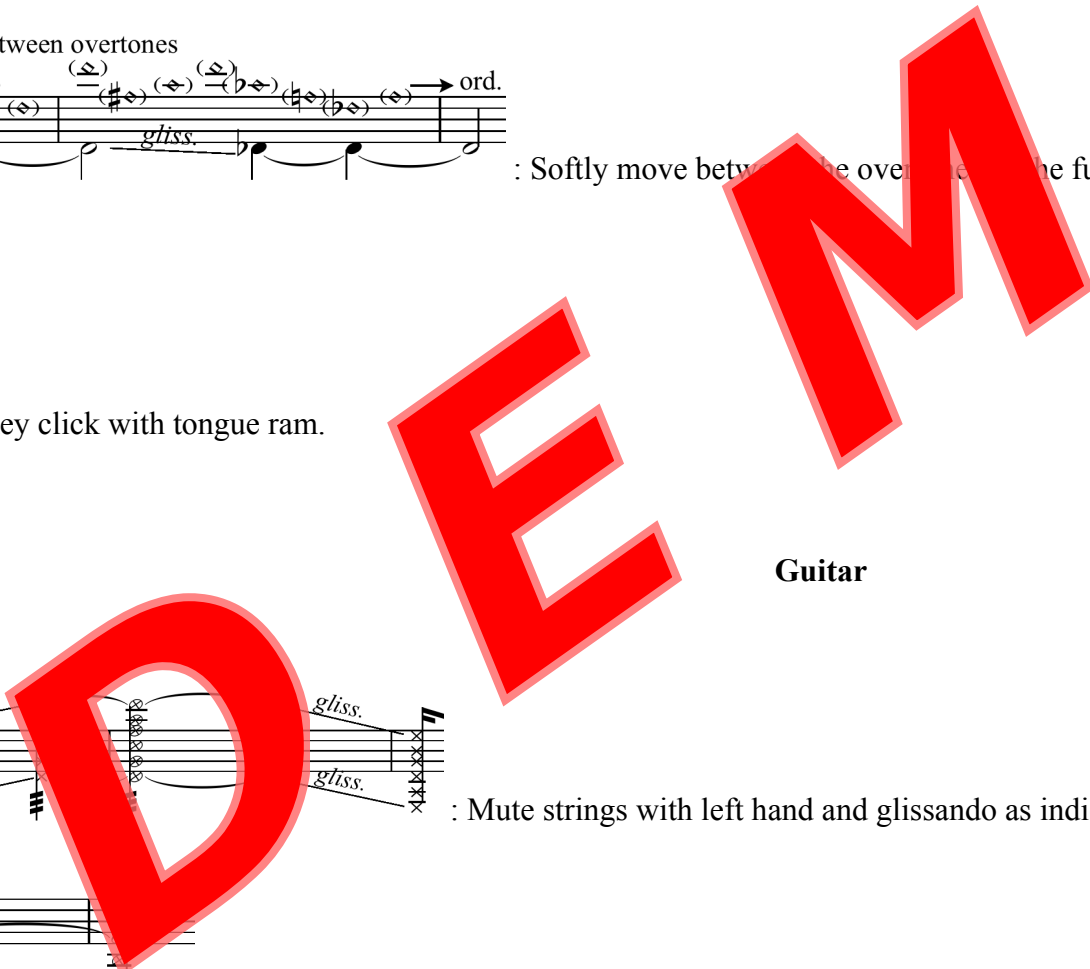
### Guitar

gliss.

: Mute strings with left hand and glissando as indicated, on rasgueados (or tremolo).

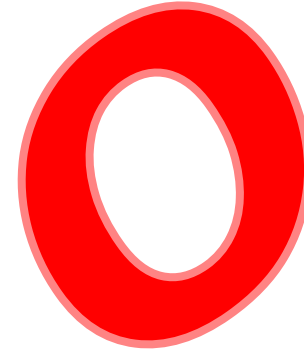
**f** **ff**

: Mute a and b, and hold the two F sharps ordinarily – on rasgueados (or tremolo).



# Rain

Anna Þorvaldsdóttir



♩ = 50

Soprano

Flute

Guitar

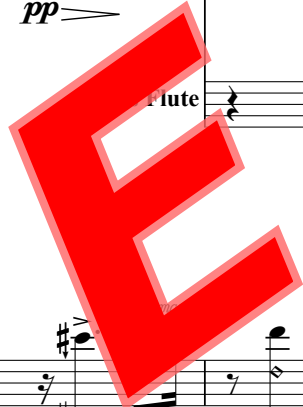
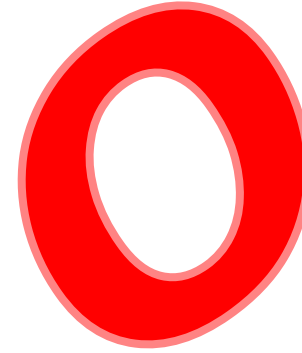
*pp* *ppp* *ppp* *mf* *pp* *p*

*mp* *p* *ff* *mp* *mf* *mp*

ord. bend tone

⑥ ④ ③ ③ ③

Soprano



Soprano

7

S.

Fl.

B. Fl.

Gtr.

change to Bass Flute

between overtones

ord.

gliss.

alternate between different fingerings on unisono

5 6

Acoustic Guitar

*p* *pp* *mp* *p* *mp* *mp* *p* *ff* *v*

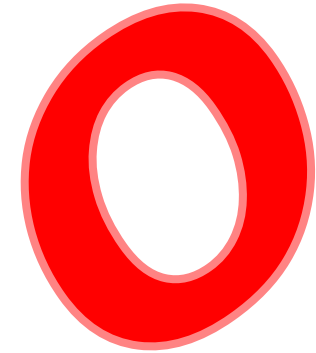
12 *p* *mp* *mp* *mp* *p*

S. *e2* - *a* *e2* → *e1* *a* *i* *e2* *a* *i* *e2* → *e1*

B. Fl. Bass Flute

Gtr. Acoustic Guitar

DEMO



senza vibrato Electronics start

S. 19

*p*

a

Soprano *mp*

e2

B. Fl.

Bass

airy pitch

*mp* *mf* *p*

Bass Flute

Gtr.

Acoustic G

gliss.

*pp* *mp* *mf* *ppp*

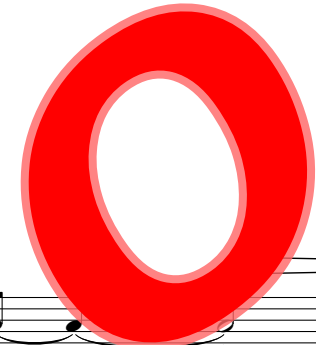
Acoustic Guitar

Tape

D $\flat$  sustained:







S. 25 *p* *mp* *mf* *mp* *gliss.* a

ov i e2

B. Fl. change to Flute

Flute

Gtr. Acoustic Guitar *mp* *ff* *mf* *mp* *p* 3

Tape 1st way

'42 into Tape

O

Soprano

28

S.

Fl.

Flute

*mp*

5 sec.

D E M

alternate between different positions on unisano

Gtr.

Acoustic Gui

*mf*

Tape

D

5

5

31

S.

Fl.

Gtr.

Tape

'55 into Ta  
con bocca d  
*mp*

no  
m

change to  
Bass Flute

Bass Flute

Acoustic Guitar

2nd wave enters at  
54 sec.

D

E

M

O

1'09 into Tape

34

S.

1'25 into Tape

*mp*

Soprano

*mp*

*mp*

B. Fl.

B. Fl.

*mp* *ff*

Gtr.

R

R

*ff*

Tape

3rd guitar starts approx 1'07

4th wave starts at 1'24 cues voice

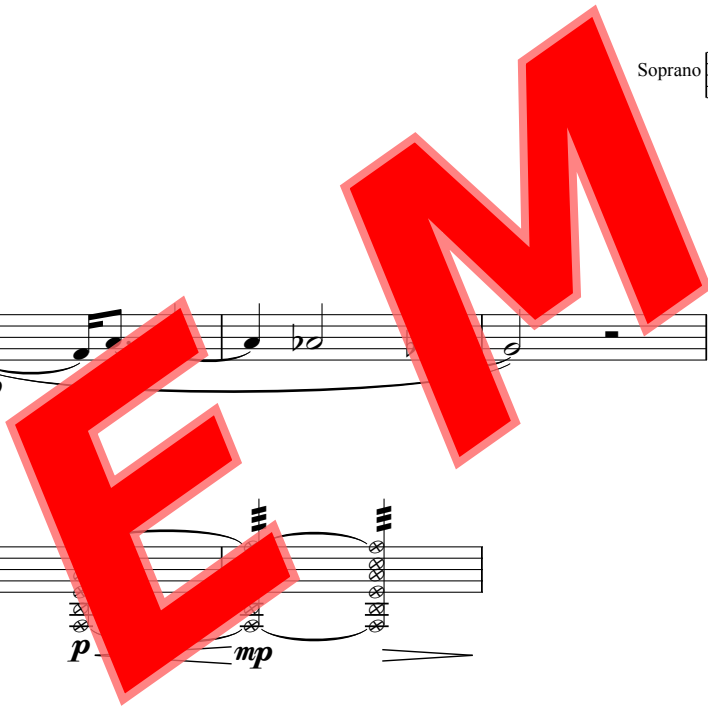
10 sec.

Acoustic Guitar

**DEMO**

1'50 into Tape

2'15 into Tape



S. 43 *con bocca chiusa*  
*p*  
 m

Soprano  
*mp* *mf* *mp* *p*  
 e2 a i

B. Fl. Bass Flute  
*mp*

Bass Flute

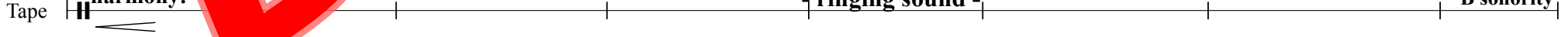
Gtr. Acoustic Guitar  
*p* *mp*

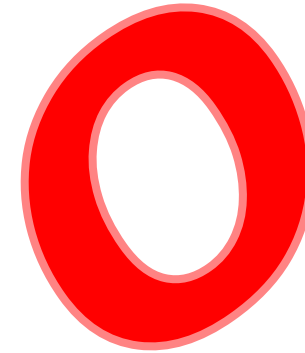
Acoustic Guitar

Tape  $A\flat$  droning harmony:

Approximately 2'07  
ringing sound

B sonority





30 sec.

5 sec.

3' into Tape

*mp*

Soprano

Musical staff for Soprano with notes and a slur over the first two notes.

a \_\_\_\_\_

Soprano

Musical staff for Soprano, measure 51.

Musical staff for Bass Flute.

Musical staff for Bass Flute with trills and dynamics *f* and *ff*.

Bass Flute

Musical staff for Acoustic Guitar.

Musical staff for Acoustic Guitar with dynamics *ff* and *mf*.

Acoustic Guitar

Musical staff for Drum.

Drum

Drum fade in is a cue for voice

Drum notation with a cue for voice.

wave 1:



3'25 into Tape

59 *p* *mp*

S.

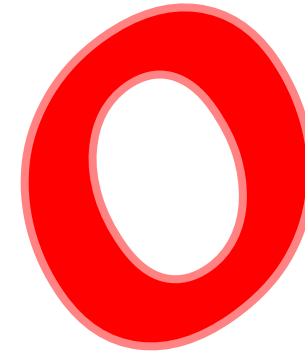
a e2

Tape

wave 2: < >

Loud wave: < >

# DEMO



63

S.

B. Fl.

Gtr.

Tape

Drum

harmony: <> <> <>

*ff* *mp* *mf* *ff* *mp* *mf* *mp* *p* *ff*

t.r. t.r. t.r.

alternate positions of 5 6 5

diff

45 seconds

D E M O



4'47 into Tape

69

S.

5' into Tape

$\text{♩} = 40$

*p*

Soprano

Ev - - - - - ery

B. Fl.

*mp*

Gtr.

*mp*

3

5

cello voi

cues guit.

Tape

74 *mp* *gliss.* *p* *p* *mp* *mp*

S. dro be m - s a

B. Fl.

Tape  $\text{H} \frac{4}{4} \rightarrow$  Tape  $\text{H}$

80 *p* *mp* *p* as long as possible

S. riv - er, riv e

Tape  $\text{H} \rightarrow$  drum electronic part fades out just before the voice fades out.